

Large spaces

AIRPLANES

Have a paper airplane contest.

THE TUNNEL

Two rows of students standing side-by-side make a tunnel with their arms. How many times can you pass through?

THE PAIR

Stand up without your hands while sitting down back-to-back!

STEAL MY CHAIR

Suzy names 2 students. At "Go!" all 3 then stand up and 2 students try to steal her chair.

THEATRE

Fight aliens or fall in love!

9 to 12 years old

Small spaces

SNOWBALL FIGHT

Have a paper ball fight using the chairs and desks for cover.

BASKETBALL

Pick-up your paper balls and toss them in the recycling basket.

THE OBSTACLE COURSE

Make an obstacle course with chairs and desks: ask the active students to model the course. Do it on all fours, a hand behind your back, backwards....

THE ZOMBIES

Students can mime zombies and monsters along the course.

DANCING CONTEST

It's more fun in teams!

9 to 12 years old

Hallways

IMAGINARY OBSTACLES

Jump over, go under, go sideways or turn around....

THE NINJAS

Move like ninjas, it's a secret mission! Walk along the walls, crouch under windows...

BACKWARDS

It's a challenge!

BLIND

In pairs, the guide holds the shoulders of the blindfolded person and guides them along. Practice in class first!

9 to 12 years old

Transitions

LEAPFROG

Do a relay race or make teams. It's frogstastic!

MAKING SHAPES

4 students hold hands and make a square, 3 students a triangle, 8 students a circle. Increased difficulty: A cross, an arrow, the alphabet.

I LOST MY SHOES

Hide the shoes in the classroom. At "Go", the students must find and put on their shoes.

ROCK-PAPER-SCISSORS DANCE

Make 2 rows facing each other. The losers must dance / jump 10 times / turn...

9 to 12 years old

INSPIRE
A
WOUNG
ER



Tool box

37 games
With no material



Québec



ASSOCIATION
QUÉBÉCOISE DE LA
GARDE SCOLAIRE

Observation

GROSS MOTOR SKILLS

Balance, running, climbing.

FINE MOTOR SKILLS

Fingers and hands, cut, draw.

LINGUISTIC SKILLS

Comprehension and expression.

COGNITIVE SKILLS

Memory, imagination, creativity, problem solving.

SOCIAL, EMOTIONAL AND MORAL SKILLS

Relationship with others, feelings, self-esteem, good and bad.

Transitions

THE WAVE

You can make a wave anywhere!

THE LINES ARE LAVA

Jump over the lines on the floor.

ACTIVE SONGS

Make-up a song for your group. Sing quickly if they are tired or slowly if they are excited.

STAND-UP, SIT-DOWN

Everyone stand-up! Oops, I meant sit-down. No, stand-up! Sit-down, stand-up...

SMALL CIRCLE, BIG CIRCLE

While holding hands, make a circle. Make a small circle, a big circle, a jumping circle, a turning circle...

Hallways

THE ZOO

Mime different animals (crabs, rabbit...)

THE OLYMPICS

Mime different sports (skiing, swimming...)

WE'RE LOST

Take the longest route possible to get to the next classroom.

THE TRAIN

Make a train in the hallway.

THE WOLF AND THE SHEEP

Students jump like sheep and must crouch when the educator turns around.

Small spaces

KUNG FU CLASS

Host a kung fu class while counting loudly. 1-2-3-4-1-2-3-4...

GYM CLASS

An active student can lead the class.

I SEE SOMETHING...RED!

Students must touch a red object quickly. Great student-led activity!

SHOPPING RACE

Put 3-4 objects around the class. 3 students must simultaneously touch the objects in the same order they are said. Ex: pen, eraser, water bottle.

Large spaces

HOPSCOTCH

Draw the game on the floor with dry-erase markers. Erase with your feet after.

DUCK, DUCK, GOOSE

Sitting down in a circle with hands in the middle so your fingers don't get stepped on!

THE HANDICAP RACE

3 people race at once with a handicap. Ex: on all fours, on one leg.

TIME-BOMB

In a circle, pass the bomb as fast as you can. 5-4-3-2-1-BOOM!

THE POLES

2 students stand face-to-face, 40 cm from each other, feet together. Only hands touching, make the other one fall.